

Past weeks accomplishments

Name: DaZhawn Davis

Time spent: 12 hours (03/09- 04/02)

What I did this week: Continue to resolve issues with combining code. Continue to run some tests. Signed up for OAI newsletter. Worked on peer evaluation Video and answered question for our peer eval video

Plans for next week: Finish resolving errors, run more test, read newsletter

Name: Andrew Whitehead

Time spent: 12 hours (03/09-04/02)

What I did this week: Began testing and running simulations to determine if the code from v0.5.2 code could be used within the v1.1.0 code. Continued to attempt to understand the functionality a portion of the older version of the code (0.5.2) brought to the project, although it was excluded from the 1.1.0 version. Compared other header files within the simulation folders of each version of code. Completed peer evaluation video and submitted questions for other groups projects.

Plans for next week: Create additional software architecture documents based on other header and c files. Start doing final simulation tests.

Name: Rohan Willis

Time spent: 12 hours (03/09-04/02)

What I did this week:

Plans for next week:

Name: Ousmane Lioyd Ntutume

Time spent: 12 hours (03/09-04/02)

What I did this week: Working on the peers evaluation video, then Worked on the protocol stock of the PHY abstraction layer and also worked on the basic simulator.

Plans for next week: Keeping working on the basic simulator, and the implementation of the PHY layer on version 1.1.0

Name: Nolan Cardona

Time spent: 12 hours (03/09-04/02)

What I did this week: Worked toward the successful compilation of the code with each of the different versions using the basic simulator. Added updates to the newest version of code (v1.1.0) so that it could obtain the same simulation results and behaviors as that of the older version of the code (v0.5.2). Began to work toward the simulation tests to determine the final accuracy of the results of the 5G code.

Plans for next week: Continue to work on documenting all of the simulation results from the older version, and then attempt to replicate those results in the new versions simulations. This would provide a functional physical layer abstraction of the new version of code which was previously missing.

Individual contributions

Team Member	Contribution	Weekly hours	Total hours
DaZhawn Davis	<ul style="list-style-type: none"> - Tired to run simulation - Worked on resolving errors - Researched similar issues on newsletter 	12	55
Andrew Whitehead	<ul style="list-style-type: none"> - Testing of code from older version to newer version - Functionality understanding - Further analysis and documentation of header and .c files 	12	56
Rohan Willis	<ul style="list-style-type: none"> - Worked on the powerpoint - Worked on completing document comparing the two versions of code 	12	40
Nolan Cardona	<ul style="list-style-type: none"> - Worked towards adding data from old version to the new version of code 	12	54

	- Documenting all findings		
Ousmane Liyod Ntutume	- Basic simulator for V 1.1.0	12	53